

COURSE GLOSSARY

Introduction to Al Agents

- Al Agent: An autonomous system that perceives its environment, makes decisions, and takes actions to achieve specific goals.
- Autonomy: The ability of an Al agent to operate and make decisions without continuous human intervention.
- Reactive Agent: An Al agent that responds directly to environmental stimuli without using memory or internal models.
- Deliberative Agent: An Al agent that uses reasoning, planning, and internal models to decide on actions.
- **Hybrid Agent:** An Al agent that combines reactive and deliberative approaches for more flexible behavior.
- Perception: The process of collecting information about the environment through sensors or data inputs.
- Action: The output or behavior performed by an Al agent to influence its environment.
- Environment: The external system or context in which an Al agent operates and interacts.
- State: A representation of the environment at a specific point in time.
- Policy: A set of rules or strategies that an Al agent follows to decide its actions.
- **Utility Function**: A mathematical function that measures how desirable a given state or outcome is for an agent.
- Goal-based Agent: An Al agent that selects actions to achieve predefined objectives.
- Learning Agent: An Al agent that improves performance over time by learning from experiences.
- Multi-Agent System (MAS): A system in which multiple Al agents interact, collaborate, or compete.
- Communication (Agents): The exchange of information between Al agents, often through predefined protocols.
- Coordination: The process of aligning actions between multiple agents to achieve collective goals.
- Negotiation (Agents): A decision-making process in which agents resolve conflicts and agree on outcomes.
- **Reinforcement Learning:** A machine learning approach where agents learn by receiving feedback in the form of rewards or penalties.
- Exploration vs Exploitation: The balance between trying new actions to gain knowledge (exploration) and using known actions to maximize rewards (exploitation).
- Belief-Desire-Intention (BDI) Model: A model of agent reasoning based on beliefs (knowledge), desires (objectives), and intentions (commitments).
- **Agent Architecture:** The structural design that defines how an Al agent's components (perception, reasoning, actions) are organized.
- **Agent Lifecycle**: The stages an Al agent goes through, including initialization, interaction, learning, and termination.
- Trust in Agents: The degree to which humans or other agents rely on an Al agent to act predictably and ethically.
- Ethical Al Agent: An agent designed to align its decisions and actions with human values, fairness, and safety guidelines.